

IN THE CLAIMS

Please amend claims 2, 22, 44, and 46, and add new claims 47-48 as follows:

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1. Canceled.

2. (Currently Amended) A method for accepting streamed media packets sent from a content provider and converting said streamed media packets to a pulse code modulated (PCM) signal stream, said method comprising the steps of:

receiving, via a first interface, a request for a specified media content available from said content provider, said specified media content comprising at least one of live and archived media content;

establishing, responsive to receipt of said request, a session with said content provider to receive said streamed media packets corresponding to said specified media content, said streamed media packets being encoded media packets associated with one of a plurality of encoded media formats; [[and]]

transcoding said streamed media packets to form a PCM signal stream corresponding to said specified media content; and:

launching said PCM signal stream onto a network operable to convey said PCM signal stream to a user making said request.

3. (Original) The method of claim 2 wherein said launching step is performed over a circuit-switched line interface:

4. (Original) The method of claim 3 wherein a user is able to receive said PCM signal stream from said network using a client device.

5. (Original) The method of claim 4 wherein said client device is a telephone.

6. (Original) The method of claim 4 wherein said client device is a wireless device.

7. (Original) The method of claim 6 wherein said wireless device is a cellular phone.

8. (Original) The method of claim 2 wherein said network is a circuit-switched network.

9. (Original) The method of claim 8 wherein said circuit-switched network is a wired telephony network.

10. (Original) The method of claim 8 wherein said circuit-switched network is a wireless telephony network.

11. (Original) The method of claim 10 wherein said wireless telephony network is a cellular network.

12. (Original) The method of claim 11 wherein said cellular network is a CDMA network.

13. (Original) The method of claim 11 wherein said cellular network is a TDMA network.

14. (Original) The method of claim 11 wherein said cellular network is a GSM network.

15. (Previously Presented) The method of claim 2 wherein said specified media content is audio content.

16. (Previously Presented) The method of claim 2 wherein said specified media content is video content.

17. (Previously Presented) The method of claim 2 wherein said specified media content is streaming text content.

18. (Previously Presented) The method of claim 2 wherein said streamed media packets are IP packets.

19. (Previously Presented) The method of claim 2 wherein said establishing step is performed via an Internet interface.

20. (Original) The method of claim 19 wherein said content provider is an Internet content provider.

21. Canceled.

22. (Currently Amended) An apparatus for accepting streamed media packets sent from a content provider and converting said streamed media packets to a pulse code modulated (PCM) signal stream, said apparatus comprising:

means for receiving a request for a specified media content available from said content provider, said specified media content comprising at least one of live and archived media content;

means for establishing, responsive to receipt of said request, a session with said content provider to receive said streamed media packets corresponding to said specified media content, said streamed media packets being encoded media packets associated with one of a plurality of encoded media formats;

means for transcoding said streamed media packets to form a PCM signal stream corresponding to said specified media content; and

means for launching said PCM signal stream onto a network operable to convey said PCM signal stream to a user making said request.

23. (Original) The apparatus of claim 22 wherein said launching step is performed over a circuit-switched line interface:

24. (Original) The apparatus of claim 23 wherein a user is able to receive said PCM signal stream from said network using a client device.

25. (Original) The apparatus of claim 24 wherein said client device is a telephone.

26. (Original) The apparatus of claim 24 wherein said client device is a wireless device.

27. (Original) The apparatus of claim 26 wherein said wireless device is a cellular phone.

28. (Original) The apparatus of claim 22 wherein said network is a circuit-switched network.

29. (Original) The apparatus of claim 28 wherein said circuit-switched network is a wired telephony network.

30. (Original) The apparatus of claim 28 wherein said circuit-switched network is a wireless telephony network.

31. (Original) The apparatus of claim 30 wherein said wireless telephony network is a cellular network.

32. (Original) The apparatus of claim 31 wherein said cellular network is a CDMA network.

33. (Original) The apparatus of claim 31 wherein said cellular network is a TDMA network.

34. (Original) The apparatus of claim 31 wherein said cellular network is a GSM network.

35. (Previously Presented) The apparatus of claim 22 wherein said specified media content is audio content.

36. (Previously Presented) The apparatus of claim 22 wherein said specified media content is video content.

37. (Previously Presented) The apparatus of claim 22 wherein said specified media content is streaming text content.

38. (Previously Presented) The apparatus of claim 22 wherein said streamed media packets are IP packets.

39. (Previously Presented) The apparatus of claim 22 wherein said establishing step is performed via an Internet interface.

40. (Original) The apparatus of claim 39 wherein said content provider is an Internet content provider.

41. (Cancelled)

42. (Previously Presented) The apparatus of claim 44 wherein said PCM signal stream is launched over said circuit-switched line interface for delivery to said client user via said circuit-switched network.

43. (Previously Presented) The apparatus of claim 44 wherein said PCM signal stream is launched over said circuit-switched line interface to a plurality of client users.

44. (Currently Amended) An apparatus for accepting streamed media packets sent from a Internet content provider and converting said streamed media packets to a pulse code modulated (PCM) signal stream, said apparatus comprising:

a circuit-switched line interface for receiving a request for a specified media content available from said Internet content provider, said specified media content comprising at least one of live and archived media content;

a service control module coupled with said circuit-switched line interface, said service control module operable to solicit, accept and process said request from a client user over a circuit-switched network;

a session control module coupled to said service control module and coupled to an interface to the Internet, said session control module operable to establish a session with said Internet content provider for the purposes of receiving said streamed media packets from said Internet content provider, said streamed media packets being encoded media packets associated with one of a plurality of encoded media formats; and

a media translation module coupled to said interface to the Internet, said media translation device operable to decode said streamed media packets and translate said decoded streamed media packets into said PCM signal stream, wherein said PCM signal stream is cell casted to said plurality of client users.

45. (Previously Presented) The method of claim 2 further comprising the step of:

converting said request, utilizing an audio session gateway protocol, into a format recognizable by said content provider.

46. (Currently Amended) The method of claim 2 further comprising the step of:

cell casting said PCM signal stream over a plurality of circuit-switched connections.

47. (New) The method of claim 1, wherein said plurality of encoded media formats comprise one of MP3, Windows Media, and RealAudio formats.

48. (New) The method of claim 22, wherein said plurality of encoded media formats comprise one of MP3, Windows Media, and RealAudio formats.

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